

STAR WARS CHARACTER MELODIES

Word Bank



INSTRUMENTS

Below is a list of instruments that John Williams used for his character melodies (leitmotifs). Notice not all of the instruments are included, only the ones that John Williams used for his melodies.



Strings	Woodwinds	Brass	Percussion
Harp	Flute Oboe Clarinet	Trumpet Trombone Bass Trombone French Horn	Toy Piano Glockenspiel Vibraphone Marimba Piano



DYNAMICS

How loud or soft the music is.



<i>pp</i> Pianissimo	<i>p</i> Piano	<i>mp</i> Mezzo-piano	<i>mf</i> Mezzo-forte	<i>f</i> forte	<i>ff</i> fortissimo
Very Quiet	Quiet	Medium Quiet	Medium Loud	Loud	Very Loud



MOOD

What feelings or mental images do you get when listening to the music. Below are some choices for you to use, but feel free to use your own words.

Triumphant

Dark

Quirky

Ninja/spy-like

Angry

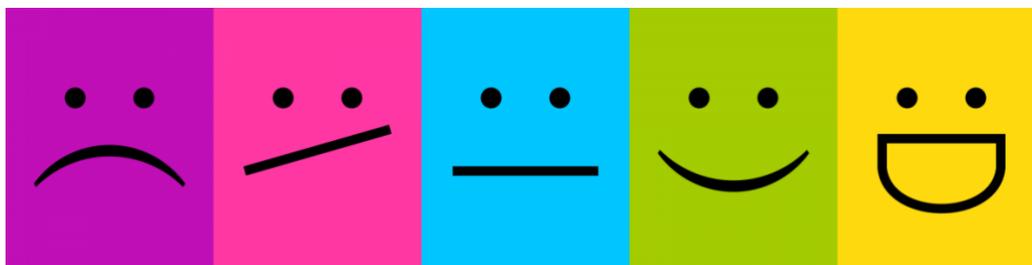
Gentle

Stealthy

Heroic

Sweet

Secretive





RHYTHMS

Choose a **tempo** and either **short notes/fast notes**.



Tempo

The **speed** of the steady beat

Moderate	Fast
 <p>Andante Moderato</p>	 <p>Allegro</p>

Note Values

How long a note is held determines if it is short or long

Short Notes	Long Notes
 8 th Notes  16 th Notes	 Quarter Notes  Half Notes  Whole Notes



ARTICULATION

Symbols or words that tell the musicians how the notes are to be played.

Accent	Marcato	Staccato	Legato
Gives emphasis to the note. Makes the note louder than the others.	Gives even more emphasis than an accent. Used for aggressive/ angry music	Makes the note short and detached from the other notes.	All notes are smooth and connected together. Opposite of staccato
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